

## ALL DIVISIONS

- All players receive equal playing time
- All players must wear:
  - Provided uniform kit with no modifications
- No jewelry allowed (earrings must be removed or taped)
- Casts/splints must be foam or bubble wrapped for player safety
- No umpires (coaches facilitate games) or score/standings kept
  - Coaches are on the field to help facilitate games
- Game Length ~1 hour, no new inning 50 min. after scheduled start time, scheduled every 75 minutes
- Rubber baseball for teeball, standard ball for Coach Pitch & Juniors
- 40 foot bases
- Should participate in postgame elements after each game
  - Thank opponent with handshake line
  - $\circ$  Thank God with postgame prayer with opponent
  - Thank spectators with applause
- Running:
  - $\circ$   $\;$  Each inning starts with runners on  $1^{st}$  &  $2^{nd}$  bases
  - $\circ$   $\;$  No extra bases taken on overthrows or once initial force play is made
  - $\circ$  No leading off prior to batters' contact
- Batting:
  - Each team bats through the lineup; no 3 out transition
    - Despite no 3 out rule, players still leave the field when called out
  - Last at bat ends when with force at first or home plate
- Division Specific:
  - o Teeball (Pre/Kind)-batter uses tee exclusively
  - $\circ$  Coach Pitch (1st/2nd)-batter gets 3 live pitches then uses tee for 4th swing
  - Juniors (3<sup>rd</sup>/4<sup>th</sup>)-batter gets 4 live pitches before being called out
- Defense
  - Teams will field all infield positions (P, 1<sup>st</sup>-3<sup>rd</sup>, SS) except C
    - All other play outfield behind arc
  - Forceouts must be by tagging runner or throwing ball to base; can't roll ball for out